

Township of  
Langley



Est. 1873

March 6, 2008

Dear Colleague,

Re: ONE – Our New Environment

“ONE – Our New Environment” is a program to encourage all of us to take action to reduce our footprint on the environment.

Together our corporate team can make a difference in air quality by dramatically reducing the amount of time vehicle engines idle; together we can lead the community in behaviours which will protect our air quality.

Council has approved our first initiative being launched under the ONE program, which is a vehicle idling reduction policy. Under the new policy, employees must not allow their work vehicles to idle for more than one minute. The policy recognizes that some idling is required in day-to-day work activities, but encourages employees to turn off their engines whenever their vehicles are stationary and not conducting work activities.

The anti-idling strategy supports the Township's plan to reduce energy consumption and greenhouse gas emissions in its municipal operations, and is part of a commitment to the Fraser Basin Council's E3 Fleet program, which is designed to “green” municipal fleets. Decals and bumper stickers will be placed on Township vehicles as a reminder to reduce idling, and posters will be placed throughout civic facilities to inform staff about the new anti-idling corporate policy.

As part of the ONE program, a portal will soon be created on Sharepoint to provide Township staff with environmentally-friendly information such as driving tips, policies, carpooling contacts, and contests.

While ONE is a corporate program, we encourage you to minimize engine idling and air pollution whenever and wherever you can. Small changes and the efforts of all will result in a significant benefit to our environment.

If you have any questions regarding the ONE program, please contact Ryan Schmidt at [rschmidt@tol.bc.ca](mailto:rschmidt@tol.bc.ca) or 604-532-7342.

Thank you for your anticipated support of ONE.

Sincerely,

Colin Wright  
GENERAL MANAGER, ENGINEERING



our new environment